

LAWRENCE PARKS AND RECREATION DEPARTMENT

Men, Women and Co-Ed - Power and Recreation Volleyball Leagues Constitution and By-Laws

I. Objective:

- A. To provide an opportunity for men and women to play organized volleyball stressing fair play, sportsmanship and giving adequate time and place to pursue volleyball as a leisure activity.

II. Management and Authority:

- A. The general management of this league shall be vested with the Adult Sports Supervisor and final authority with the Lawrence Parks and Recreation Department.

III. League Coordinator and Board of Governors

- A. The League Coordinator shall be appointed by the Lawrence Parks and Recreation Department.
B. The Board of Governors, three (3) in number, shall be appointed at the first annual meeting to serve for the playing season.
C. The Board of Governors shall handle all matters that the Sports Supervisor feels should be brought to their attention.

IV. Team Rules

- A. Games will be played according to the rules and regulations of the current KSHSAA Rule Book, unless superseded by City League Volleyball Rules.
B. Team rosters can consist of an unlimited number of players.
C. Player Contracts
a) A player who signs a roster with a team belongs to that team for the season or until the team disbands or releases the player.
b) All players become free agents at the end of the playing season, but not before season has ended for all leagues.
c) ***NEW 2016*** A player cannot play for more than one team per night.
• *A player can play for 1 men's/women's team and 1 coed team*
d) All team members are asked to wear the same color shirt, but matching shirts are not required.
• *No jewelry of any kind should be worn which may be deemed hazardous to participants. You must remove jewelry at request of an official. Please leave jewelry at home.*
D. Minimum age is 16 years old.
E. Player Conduct
a) Players will conduct themselves at all times according to the rules of the game.
b) Any player, team, coach or spectator who displays any form of unsportsmanlike conduct such as: vulgar language, disrespect or deceit, shall be penalized in the following manner: (A) An immediate point/side out shall be awarded to the opposing team; (B) In the event of a second unsportsmanlike conduct penalty on the same person or for what the official deems excessive unsportsmanlike the first time, the person will be ejected by the official.
c) A player who is ejected from the game for unsportsmanlike conduct will be penalized as follows:
• **1st ejection:** Must leave facility immediately for the remainder of the match.
▪ *Exception: If the misconduct ejection occurs after the match is completed, the player will be suspended for the next scheduled match.*
• **2nd ejection:** A two week suspension

- **3rd ejection:** Automatically disqualifies the player from further competition for one full playing season. This includes all volleyball play-off and local tournaments which occur during the season.
- d) Any player, coach, spectator who engages in fighting, intentionally attempting to injure anyone and/or threatening or purposely touching a league official before, during or after a game will be suspended from all leagues and/or activities the Recreation Department is directly or indirectly involved with for two (2) years. In addition, the team will be placed on probation. Fees will not be refunded. The coach or manager shall be responsible for the actions of his/her players and spectators and for informing them of all rules. Badgering or taunting the opponents, officials or spectators is prohibited.

V. Starting Time and Forfeitures

- A. It is the responsibility of each team to be on time.
- B. Game time is starting time. However, in Game One of a match, if one team does not have (4) players, a 5-minute grace period can be given at the discretion of the other team's manager; with the understanding that the 45-minute (match time limit) – clock has started.
- C. If both teams are short of having (4) players, both teams will be granted up to 5 minutes to field their fourth player. The game will begin as soon as the team(s) field their fourth player. Grace period time cannot be used to wait on the sixth player or substitutes. Five minutes after initial start time is forfeit time for game one, ten minutes after the official start will be forfeit time for game two and twenty minutes for game three.
- D. There is a 45 minute time limit for each match. There will be a 15 minute time limit on games one and two. Game three time limit is determined by the time remaining on the 45 minute match time limit, but not to exceed 15 minutes. When a game ends with the time limit, one of the teams has to win by two points. When the time runs out during a rally, if the team that served still retains the serve and is behind, they will continue to serve until there is a side out or until they are ahead by two points.

VI. General City League Volleyball Rules

- A. A match will consist of 3 games. Rally scoring will be the method used, with a point being scored each time a team commits a fault. All games shall be played to 25 points. A match shall include let serve.
- B. All Recreation Leagues, including Women's and Coed Recreation are **NOT** allowed to serve overhead or spike the ball.
- *Definition of Spike: Any ball that is hit from above the net downward with force*
- C. Teams MUST have a minimum of 4 players to start and finish a game.
- D. Players who show up late can be added after game begins by getting name to official on score sheet during dead ball.
- E. Substitutions can take place at the middle back position in regular rotation or player for player. Player for player means that two players can sub in and out for each other and only for each other. Therefore, the use of a Libero is not needed as this can be accomplished by using the player for player substitution method. Whichever method used, it must be used for the entire game (unless there is an injury). The number of times any player can substitute into the game is unlimited for either substitution method. Substitutions in coed leagues must be male for male and female for female.
- F. Coin flip prior to first game will determine serve/receive or playing area.
- G. The team not serving first in the previous game of the match shall serve first in the next game.
- H. No player shall break the plane of a nonplayable area such as adjacent courts scheduled for play.
- I. Any ball that comes onto court during play from adjacent court, play will continue and only stopped at the official's discretion.
- J. Ball can be played off basketball goals at ends of volleyball court. Goals on sides of volleyball court are an automatic dead call.

- K. All exposed jewelry must be removed.
- L. Please do not bring any unsupervised children to the gym.
- M. Use of alcoholic beverages or drugs is prohibited at all City League sites.

VII. Coed Volleyball Rules

- A. ***NEW 2016*** Governed by USAV rules unless superseded by City League Volleyball Rules.
- B. When a team has 4-5 players they must have 1 player from each sex but no more than 3 of the same sex.
 - a) *Coed Teams, with 5 players (3 men – 2 women) it will be at discretion of other team.*
 - b) *5 players: Only 2 of the same sex side by side in serving order.*
 - c) *4 players: any serving order allowed.*
- C. Coed Team Play: If one team hits the ball two or more times on their side of the net, a woman must hit the ball at least once before it goes over the net.
- D. Net height will be 7' 11 5/8"

VIII. Sand 4v4 Volleyball Rules

- A. Minimum of three players to start and finish the game
- B. All four players may attack the ball, as there is no "back row" or "front row" distinction
- C. Players must rotate the serve (the serving order should be written on roster so the official can keep track of it)
- D. Any mix of 4 players
- E. Players can set the ball over the net but open handed dinks over the net are not allowed.

IX. Protests

- A. Legal Protest
 - a) The only legal protest is one which involves a violation of playing rules or use of an ineligible player.
 - b) A protest based on an official's judgment is not legal and officials are instructed not to accept protests of this nature.
- B. Process of Protesting
 - a) The protesting manager shall immediately notify the official of the fact the game is being played under protest. This shall be done before any succeeding play begins. (Exception: player eligibility, must notify official before completion of game). The official shall announce that the game is being played under protest; but failure of the official to make this announcement shall not affect the validity of the protest.
 - b) A protest form available at the Parks and Recreation Adult Sports Office shall be completed and returned to the Sports Supervisor within forty-eight (48) hours after the incident. Accompanied with the protest must be a twenty-five (\$25.00) fee. (Exception: No \$25.00 fee necessary on player eligibility protest but the manager must also notify the Adult Sports Supervisor within 48 hours to validate the lodging of the protest). If the protest is upheld, the fee will be returned and the game replayed. If not upheld, the fee will be forfeited to league fund, for administrative costs.

X. Forfeit Procedure

- A. If a team forfeits more than 3 games, the team will be subject to suspension from any further league competition with **NO REFUND**. If teams are not able to play, we encourage them to contact the Adult Sports Office by no later than noon on the day of the game or noon on Friday for weekend games so that the opposing team's manager can be contacted. If a team forfeits any games without contacting the Adult Sports office within the time mentioned above, that team will not be eligible for league championship awards. The Adult Sports office will not reschedule any games other than those cancelled by the league office.

XI. Postponements and Rescheduling

- A. The Sports Supervisor will only reschedule games which are postponed by bad weather or very unusual conditions. Weather cancellations call 371-4980, or log on to our web site at <http://www.lawrenceks.org/lprd> and click on the RainoutLine.com logo. Decisions are not made until 4:30 p.m.
- B. The Sports Office will make every attempt to keep rescheduled games on the same nights of the week that the various leagues and divisions normally play. However, the number of teams involved and the gym space available dictates to us our ability to do so. Therefore, rescheduled games may fall on any night of the week. Rescheduled games will not be rearranged or rescheduled to meet an individual's particular need.
- C. Rescheduled games are available after 1:00 p.m. the following day. Reschedule information will be added to the bottom of your online schedule.
- D. Rainoutline.com allows for you to set up an account and receive instant updates regarding your games status. It can either be done via email or text messaging. We encourage all our participants to take advantage of this alert system.

XII. League Awards

- A. ***NEW 2016*** Team t-shirts will be awarded to the post-season tournament champion in each division. Tournament standings will be determined by win / loss records. If two or more teams have the same record at the end of the season, the tie will be broken in the following manner:
- a) Head-to-head win / loss record (winning percentage).
 - b) If teams split head-to-head meetings, the total score differential in the games involving the tied teams will be used to break the tie.
 - c) If there is still a tie, step A above will be used involving the games between the tied teams and the next highest placed team. If there is still a tie, step B above will be used in the same manor.
 - d) If there is still a tie, the placement will be decided by a coin toss at the league office.
 - e) Should three (3) or more teams be tied for a place finish, the tie will be broken by computing the win / loss record (winning percentage) in head-to-head competition with the other tied teams. Should the win / loss percentages show that the teams are still tied, then the methods mentioned above (B, C or D) will be used to break the tie(s).