UPCOMING GENERAL MAINTENANCE, SPRUCE UP FOR LPRD FACILITIES

With the summer season winding down, Lawrence Parks and Recreation will be conducting annual general maintenance, as well as working on a few playgounds, which will temporarlily close them to the public.

Below are a list of temporary closures:

CLOSURES

- Monday, Aug. 10 through Sunday, Sept. 13 East Lawrence Recreation Center, Gymnastics Room Closed for general maintneance; equipment replacement and cleaning.
- Monday, Aug. 17 & Tuesday, Aug. 18 East Lawrence Recreation Center Gymnasium Closed for refinishing of gymnasium floor. Cardio/weight room and game area will remain open.

Monday, Aug. 17 through Sunday, Aug. 30 - Sports Pavilion Lawrence

General annual maintenance will be conducted throughout the facility, which includes refinishing of court floors. This will make some courts temporarily unavailable; however there will be open courts available throughout the process and weight and cardio areas will also remain open. Due to the polyurethane coating being applied on the courts, those with sensitivity to smells may want to take advantage of open gyms and weight/cardio areas at one of the other recreation centers in the community.

Sunday, Aug. 23 through Monday, Sept. 7 - Indoor Aquatic Center - entire facility

Closed for general maintenace, equipment check and cleaning.

Monday, Aug. 31 through Monday, Sept. 14 – Community Building – Gymnasium, cardio and weight rooms

Closed for refinishing of gymnasium floor, general maintenance and cleaning.

Thursday, Sept. 3 & Friday, Sept. 4 – Holcom Park Recreation Center – Gymnasium

Closed for refininshing of gymnasium floor. Cardio/weight room, game room and raquetball court will remain open.

Monday, Sept. 7 - Outdoor

Tuesday, Sept. 8 through Friday, Sept. 25 – Watson Park Playground Closed to make accessible for ADA and install improved surface.

Tuesday, Sept. 8 through Friday, Sept. 25 – Edgewood Park/East Lawrence Recreation Center Playground Closed to make accessible for ADA and install improved surface.



